

BATTLEMECH RECORD SHEET

Engine Type: 285 XL

Tonnage: 95
Tech Base: Inner Sphere
Rules Level: Standard
Role: Juggernaut

(hexes)

Qty	Type	Loc	Ht	Dmg	Min	Sht	Med	Ln
1	LB 10-X AC	LA	2	10 [DB,C/F/S]	—	6	12	18
1	Medium Laser	LA	3	5 [DE]	—	3	6	9
1	LB 10-X AC	RA	2	10 [DB,C/F/S]	—	6	12	18
1	Medium Laser	RA	3	5 [DE]	—	3	6	9
1	Small Pulse Laser	RA	2	3 [P,AI]	—	1	2	3
1	ER PPC	LT	15	10 [DE]	—	7	14	23
1	Medium Laser	RT	3	5 [DE]	—	3	6	9
1	C3 Computer (Master)	RT	—	[E]	—	5	9	15
1	Medium Laser (R)	CT	3	5 [DE]	—	3	6	9
1	Medium Laser (R)	HD	3	5 [DE]	—	3	6	9

Ammo: (LB 10-X) 20, (LB 10-X Cluster) 20

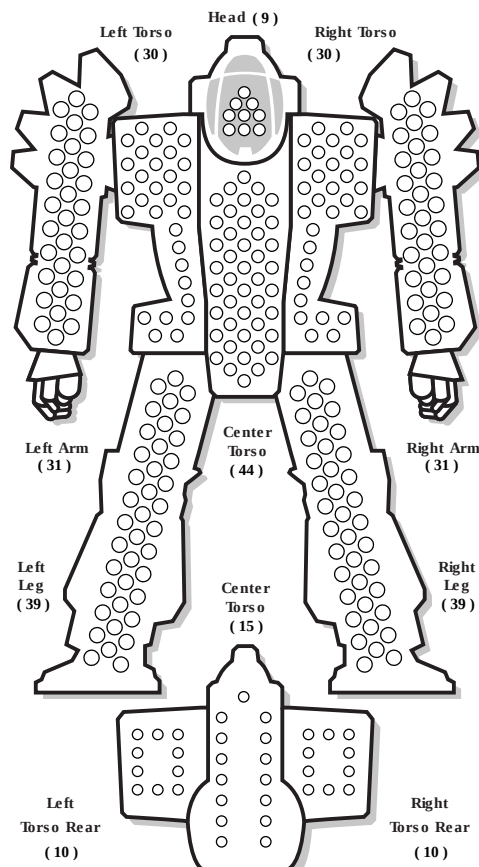
BV: 2,064



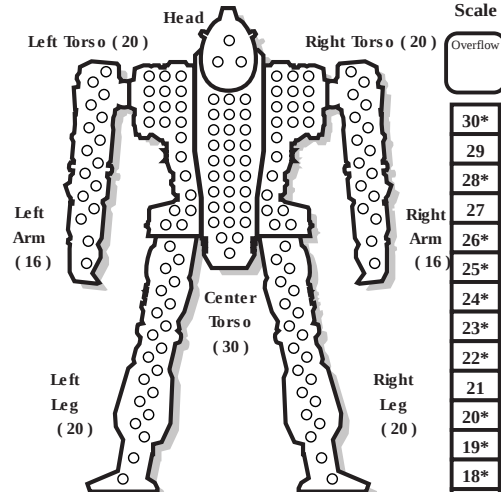
Hits Taken

Hits Taken	1	2	3	4	5	6
Consciousness #	3	5	7	10	11	Dead

Standard Armor



Standard Structure



Heat Level*	Effects
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Heat Level*	Effects	Double Heat Sinks: 13 (26)
30	Shutdown	○ ○
28	Ammo Exp, avoid on 8+	○ ○
26	Shutdown, avoid on 10+	○ ○
25	-5 Movement Points	○ ○
24	+4 Modifier to Fire	○
23	Ammo Exp, avoid on 6+	○
22	Shutdown, avoid on 8+	○
20	-4 Movement Points	○
19	Ammo Exp, avoid on 4+	○
18	Shutdown, avoid on 6+	○
17	+3 Modifier to Fire	○
15	-3 Movement Points	
14	Shutdown, avoid on 4+	
13	+2 Modifier to Fire	
10	-2 Movement Points	
8	+1 Modifier to Fire	
5	-1 Movement Points	

CRITICAL TABLE

Left Arm

1. Shoulder
2. Upper Arm Actuator
3. Double Heat Sink
4. Double Heat Sink
5. Double Heat Sink
6. LB 10-X AC

1-3

Head

1. Life Support
2. Sensors
3. Cockpit
4. Medium Laser (R)
5. Sensors
6. Life Support

1-3

Right Arm

1. Shoulder
2. Upper Arm Actuator
3. LB 10-X AC
4. LB 10-X AC
5. LB 10-X AC
6. LB 10-X AC

4-6

Center Torso

1. XL Fusion Engine
2. XL Fusion Engine
3. XL Fusion Engine
4. Gyro
5. Gyro
6. Gyro

1-3

Left Torso

1. XL Fusion Engine
2. XL Fusion Engine
3. XL Fusion Engine
4. Double Heat Sink
5. Double Heat Sink
6. Double Heat Sink

1-3

4-6

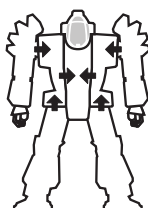
1. Gyro
2. XL Fusion Engine
3. XL Fusion Engine
4. XL Fusion Engine
5. Jump Jet
6. Medium Laser (R)

4-6

1. **ER PPC**
2. **ER PPC**
3. **ER PPC**
4. **Ammo (LB 10-X) 10**
5. **Ammo (LB 10-X Cluster) 10**
6. **Roll Again**

Left Leg

1. Hip
2. Upper Leg Actuator
3. Lower Leg Actuator
4. Foot Actuator
5. Jump Jet
6. Roll Again



Damage Transfer Diagram

Right Torso

1. **XL Fusion Engine**
2. **XL Fusion Engine**
3. **XL Fusion Engine**
4. **Medium Laser**
5. **Ammo (LB 10-X) 10**
6. **Ammo (LB 10-X Cluster) 10**

1-3

Right Leg

1. Hip
2. Upper Leg Actuator
3. Lower Leg Actuator
4. Foot Actuator
5. Jump Jet
6. Roll Again